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| Year 3 | Facing Adversity –  Novel to drive theme – | Curious Continents – Asia  Novel to drive theme – | Exciting Egyptians –  Novel to drive theme – | | Let There be Light! – Novel to drive theme – | The Tale of a City - Novel to drive theme – |
| Statutory requirements in subjects. | History: Local History  Geography: Identify key geographical features of UK and how it’s changed over time.  Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.  Points of compass  Music:  Listen with attention to detail and recall sounds with increasing aural memory.  D&T:  Understand and apply the principles of a healthy and varied diet.  Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.  Science:  Look at solids, liquids and gases, changes of  state, evaporation, condensation and the water cycle.  Art:  Develop and share ideas in a sketchbook and in finished products.  Computing:  PE:  Play competitive games, modified where appropriate. Netball.  Perform dances.  English: | History:  History of interest to pupils.  Geography:  Understand the significance of the geographic Zones of the world.  Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.  Use a wide range of geographical sources in order to investigate places and patterns.  Art:  Improve mastery of techniques.  D&T: Textiles -  Investigate and analyse a range of existing products.  Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.  Science: Earth and space. Look at the movement of the Earth and the moon.  Computing:  PE:  Play competitive games, modified where appropriate. Netball.  Take part in gymnastics.  English: | History: Early Civilizations achievements and an in-depth  study of one of the following: Ancient Egypt.  Geography:  Describe and understand key aspects of:  - physical geography, including: climate zones,  biomes and vegetation belts, rivers,  mountains, volcanoes and earthquakes and  the water cycle  - human geography, including: settlements,  land use, economic activity including trade  links and the distribution of natural  resources including energy, food, minerals and water supplies.  D&T:  Technical knowledge  Understand and use mechanical systems in their products, such as gears, pulleys, cams, levers and linkages.  Art:  Use experiences, other subjects across the curriculum and ideas as inspiration for artwork.  Computing:  Music: Play and perform in solo and ensemble contexts, using voice and playing instruments with increasing accuracy, control and expression  Improvise and compose music using the inter-related dimensions of music separately and in combination.  Use and understand the basics of the stave and other musical notations.  Computing: Select and use a variety of softwear.  PE:  Play competitive games, modified where appropriate.  Football  Swimming and water safety | | Science: Light  Look at sources, seeing, reflections and shadows.  Geography:  Understand geographical similarities and differences through the study of human and physical geography of a region or area in a European country.  Describe and understand key aspects of physical geography including climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes and the watercycle. Human geography, including settlements, land-use, economic activity including trade links and the distribution of natural resources including energy, food, minerals and water supplies.  Art:  Develop and share ideas in a sketchbook and in finished products.  Computing:  Music:  Develop an understanding of the history of music.  D&T: Shadow puppets - Use research and develop design criteria to  inform the design of innovative, functional,  appealing products that are fit for purpose,  aimed at particular individuals or groups. Select from and use a wider range of tools and equipment to perform practical tasks, such as  cutting, shaping, joining and finishing, accurately.  PE:  Play competitive games, modified where appropriate.  Cricket  Take part in outdoor and adventurous activity challenges both individually and within a team. | History: Settlement in Britain, Viking and Anglo Saxon struggle for the kingdom of England.  Geography: Understand geographical similarities and  differences through the study of human and  physical geography of a region or area of the  United Kingdom (different from that taught at key stage 1.  Use fieldwork to observe, measure and record the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs and digital technologies.  Music:  Listen with attention to detail and recall sounds with increasing aural memory.  Art: Great artists and designers.  Computing:  PE:  Play competitive games, modified where appropriate.  Rounders  Take part in athletics. |
| All Things Bright and Beautiful! | | | | Science: Plants  Look at the function of parts of flowering  plants, requirements of growth, water  transportation in plants, life cycles and seed dispersal.  Evolution and inheritance  All living things  Identify and name plants and animals'  Look at classification keys.  Look at the life cycle of animals and plants.  Art:  Use experiences, other subjects across the curriculum and ideas as inspiration for artwork.  Computing:  Describe how internet search engines find and  store data; use search engines effectively; be  discerning in evaluating digital content; respect  individuals and intellectual property; use  technology responsibly, securely and safely. | | | |
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